

# Elias Öström

Game Programmer

+46 76 046 71 70

elias.ostrom@hotmail.com

linkedin.com/in/elias-öström

www.elias.fish

21176 Malmö Sweden

## About

Game programmer in my last year at The Game Assembly looking for my first industry role. I decided to learn programming when I was young as I thought my art skills were perfect. Luckily I snapped out of my delusions and found that I like programming way more!

## Languages

Swedish: Native

English: Fluent

## Technical Skills

### Languages

C++, C#, HLSL

### Engines

Unreal Engine, Unity, Custom Engines

### Tools

GitHub, Visual Studio, Perforce

### Specializations

Graphics, Engine, Tools, AI

## Education

### The Game Assembly

Malmö

2024 - 2027

- Agile workflow across 7 game projects
- Built custom C++ engine
- Game development with C++ with Unreal engine and C# in Unity

### LBS Kreativa Gymnasiet

Göteborg

2021 - 2024

- Game development in smaller groups
- Game development with C# in Unity

## Work Experience

### Groundskeeper

2025

AME Entreprenad

Picking up trash & mowing

### Delivery Driver

2024

Västsvensk Tidningsdistribution AB

Delivering newspaper

### Kitchen Assistant

2023

Ytterbyhemmet

Preparing ingredients & washing dishes